

## AWANA THEME CALENDAR

On select nights of the club year, we will have a theme. Participating in the theme would get you extra AWANA Bucks to spend on Store nights! Be creative...it may earn even more bucks!

SEPT 4 - Crazy Hat Night - Simply wear a crazy hat for an extra buck

SEPT 11 - No Theme - we still have club though!

**SEPT 18** - Support Your Favorite Football Team!

SEPT 25 - No Theme - we still have club though!

OCT 2 - Mustache Night (have fun with this one!)

OCT 9 - No Theme - we still have club though!

OCT 16 - Duct Tape Night

- OCT 23 No Theme we still have club though!
- OCT 30 NO CLUB but have the whole family come join us for the Trail of Treats!

NOV 6 - No Theme - we still have club though!

**NOV 13** - Operation Christmas Child - 1 buck per item or 20 bucks per completed box

NOV 20 - No Theme - we still have club though!

NOV 22 - NO CLUB - Happy Thanksgiving

**DEC 4** - Club is back — No Theme

DEC 11 - STORE NIGHT!

**DEC 18** - Ugly Christmas Sweater Party

DEC 25 & JAN 1 - NO CLUB — Merry Christmas & Happy New Year

JAN 8 - We're Back! No Theme

JAN 15 - PJ Night - It's cold out...lets wear our comfy clothes!

JAN 22 - No Theme - we still have club though!

JAN 29 - Soup-er Bowl - every item donated to the food pantry = 1 Awana Buck

FEB 5 - No Theme - We still have club though!

FEB 12 - Camo Night

FEB 19 - Cubbies Brick Yard — Regular Night for Sparks and T&T

FEB 26 - Crazy Sock Night — Warm, Fuzzy, Colorful? Have fun with socks tonight!

MAR 5 - STORE NIGHT

MAR 12 - Mission Conference - we still have club, with missionary guests—parents invited!

MAR 19 - No Theme - we still have club though!

MAR 26 - NO CLUB - Happy Spring Break!

APR 2 - We're back! No Theme tonight

APR 9 - Support Your Favorite Baseball Team!

APR 16 - No Theme - we still have club though!

APR 23 - Crazy Hair Night

**APR 30** - No Theme - we still have club though!

MAY 7 - STORE NIGHT - Final Regular Club Night

MAY 14 - AWANA Awards & Celebration - Family Night to Celebrate a great year!